

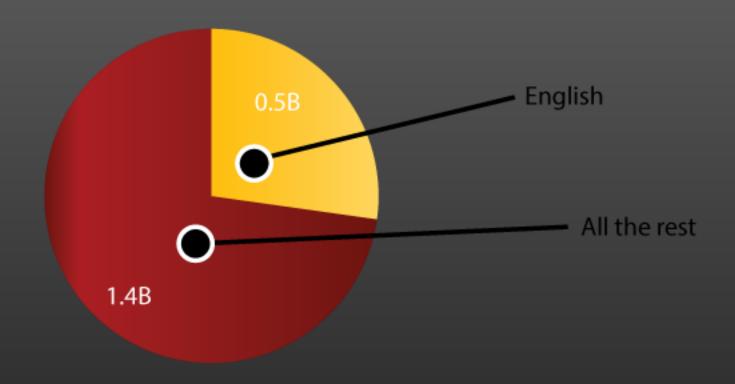
Go International Through Localization and Crowdsourcing

Jari Herrgård Feb 1, 2013

Topics

- Why localize
- How to localize
- Is crowdsourcing an option
- Case: SCS Software

Why Localize



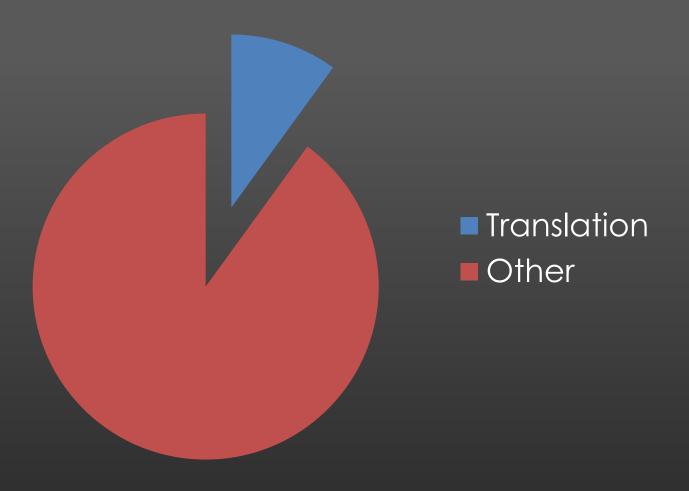
Why Localize

- Consumers prefer buying in their mother tongue (CSA, 2006)
- Apps in mother tongue are especially important in Asia (Distimo, 2012)
- Japan and China leading way in growth of freemium revenue (App Annie, 2012)

Localization



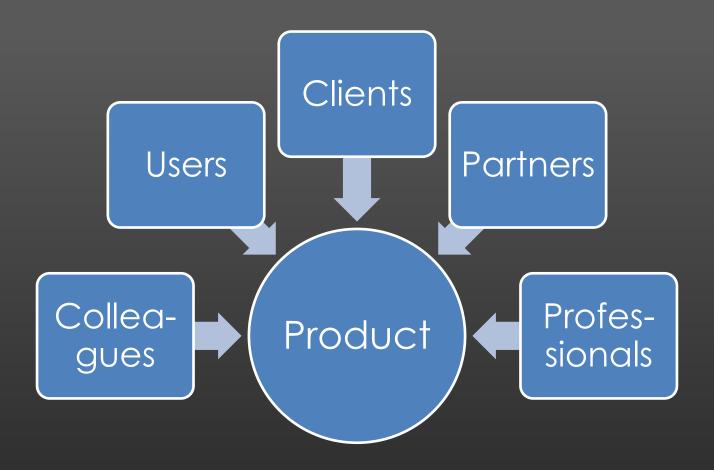
Localization Costs



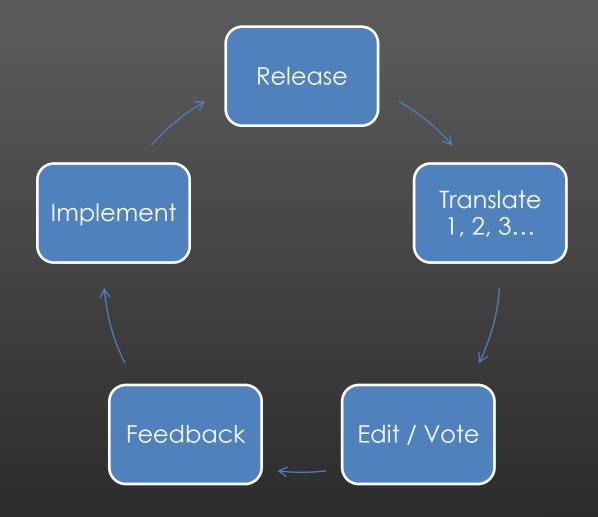
Good Practices

- 1. Internationalize
- 2. Don't add to your own workload
- 3. Make it convenient for the team
- 4. Translate everything

Crowdsourcing



Crowdsourced Localization Workflow



Professional or Crowdsourced

- Do you have an active community?
- How is your schedule?
- What is important in quality?
- Is your concern lack of budget or lack of time?
- Do you have legal or other texts requiring special attention?

Case: SCS Software

- Game and 3D software development
- Hundreds of community translators
- 50+ languages







Thank you!

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